

# The Mines of Mayhem

A fantasy adventure

by

Louis "sirlou" Kahn



## ILLUSTRATION BOOKLET

This illustration booklet was designed for use with the module **MINES OF MAYHEM**. It contains 32 illustrations which showcase various encounters in the **Dwarfhome Mines** and the **Under-Realm** city of **Rockhome**, and may be used by the Game Master to show their players what their characters are seeing at appropriate moments in this adventure. Each illustration in this booklet bears a legend which corresponds to a room and/or encounter area within the module: the index cross-references the image with the module's page number for ease of use. The Game Master may photocopy and disassemble the booklet to display the images one at a time or you may simply fold it over along its horizontal axis to do so.

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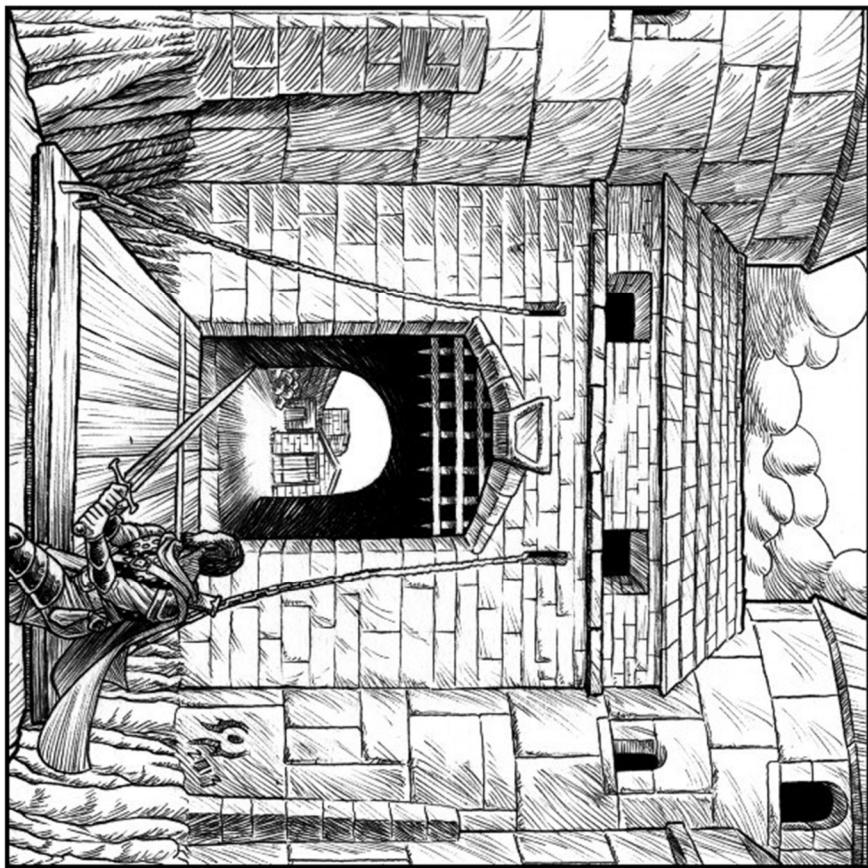
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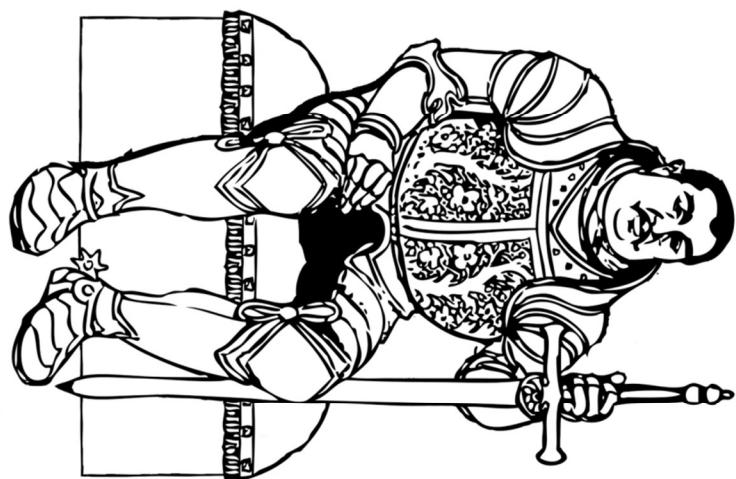
**Artwork Credits:** Jacob Blackmon (Blackmon Ghost 02); Luigi Castellani (dwarven mines; weapon rack; dungeon; intelligent weapon; magic mouth; zombies; wight; tomb; orc ambush; pig-faced orc; scroll and potions filler; prisoners; bugbear; slaver sale; orc temple; savage pig-faced orc; demihumans; wrestling ogre; castle; defend); Rick Hershey (jar2; warrior goblin) (Publisher's Choice Quality Stock Art, © Rick Hershey / Fat Goblin Games); Mark Hyzer (cavern fisher); Jeremy Mohler (giant spider); Andy "Atom" Taylor (carriion creeper); Carlos Torreblanca (beastcloak); Daniel F. Walthall (kobold; gelatinous cube; ankheg; orc warrior); and Louis "sirlou" Kahn (lance, Lord Kanin).

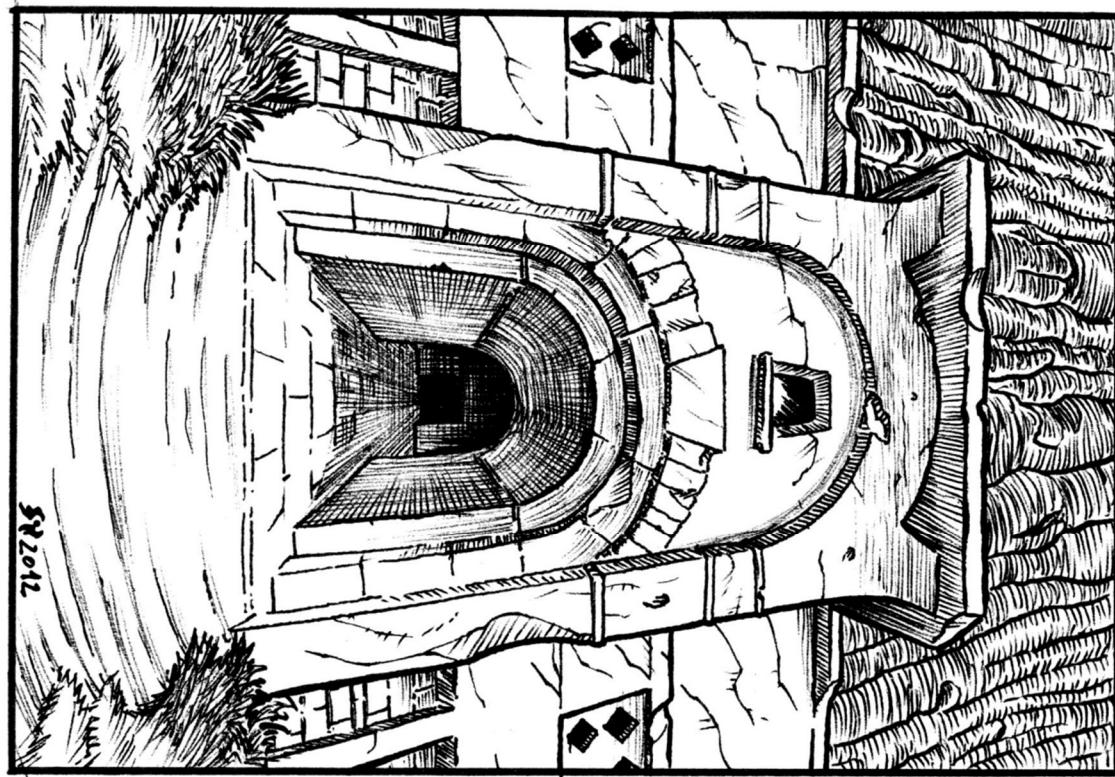


Meeting Lord Kanin

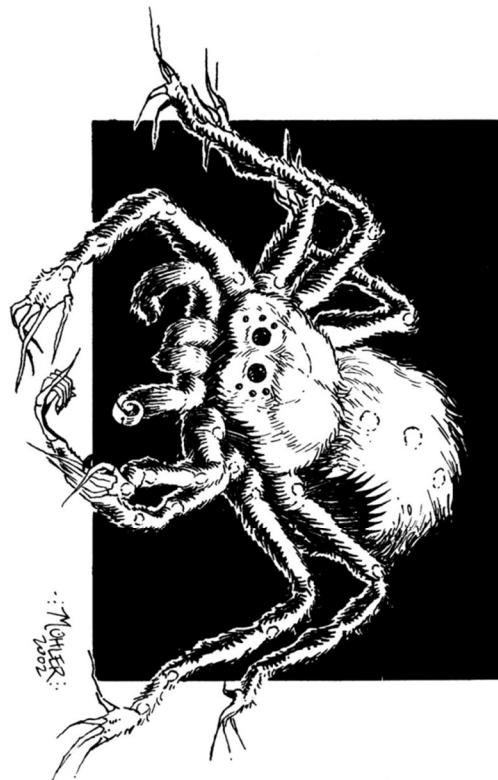


Meeting Lord Kanin





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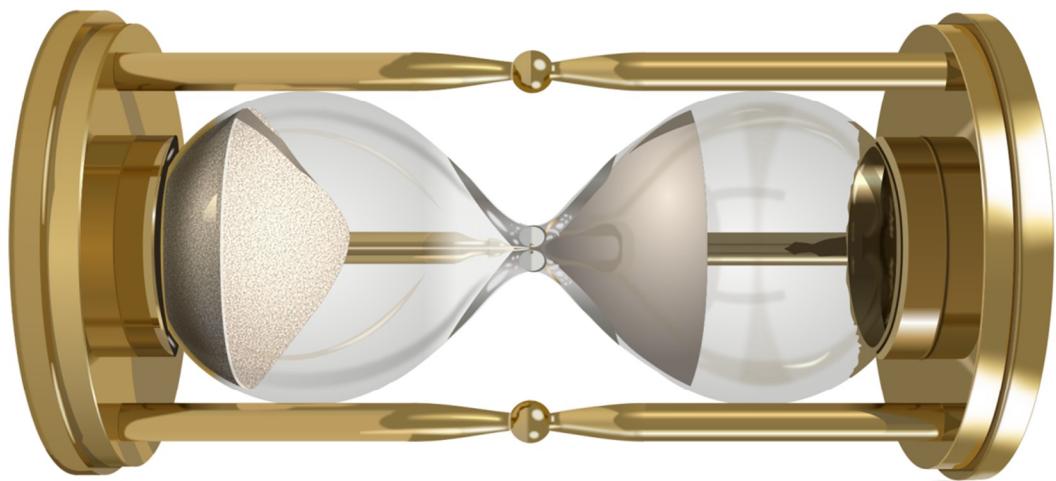
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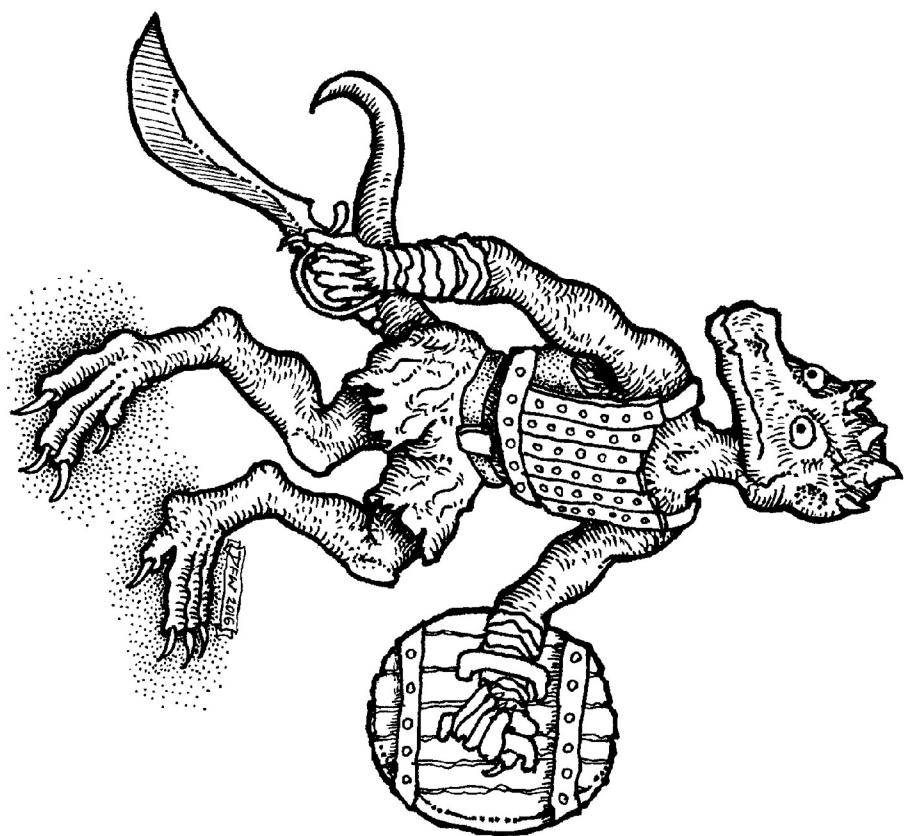
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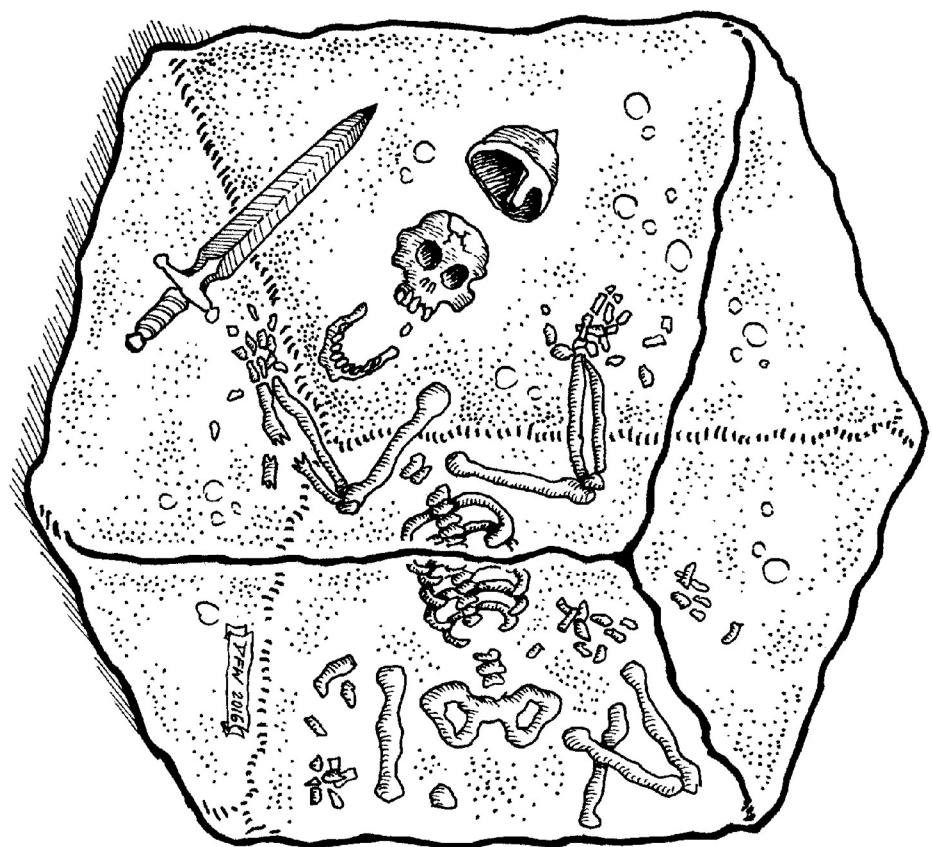
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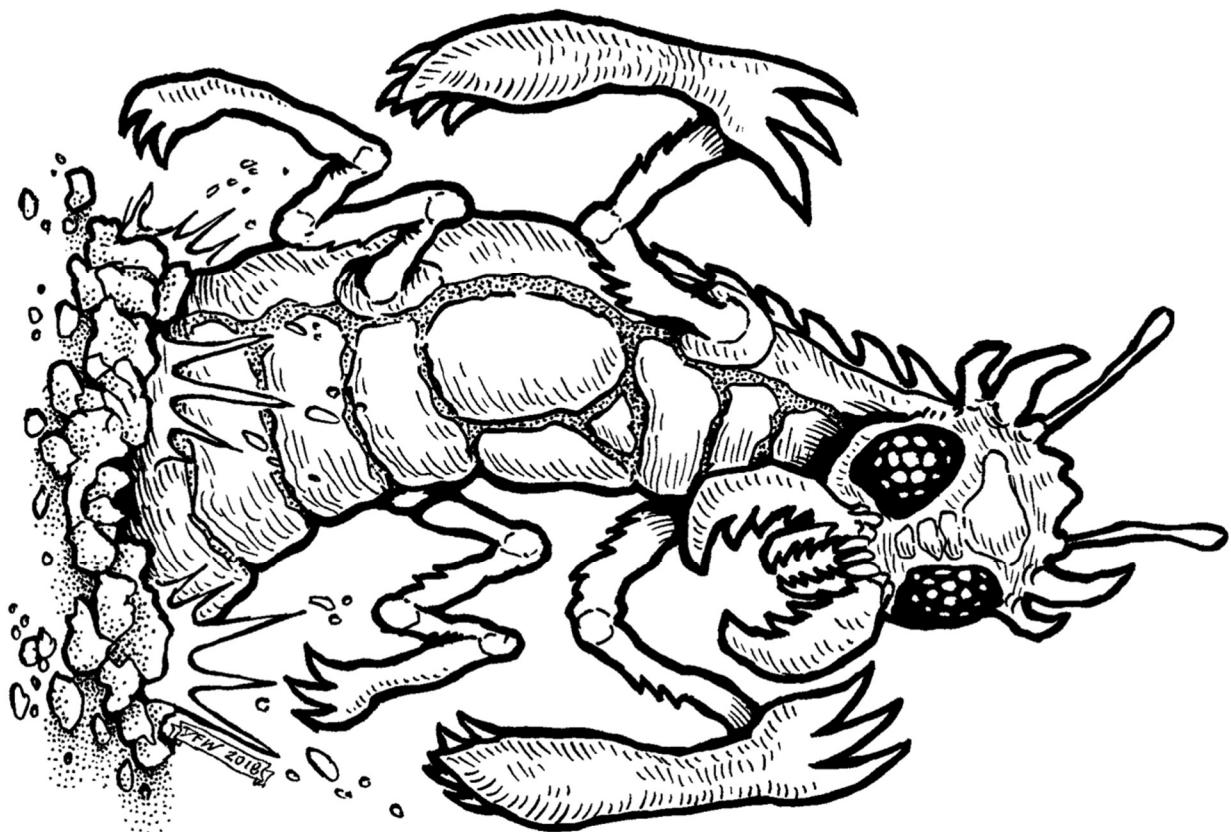
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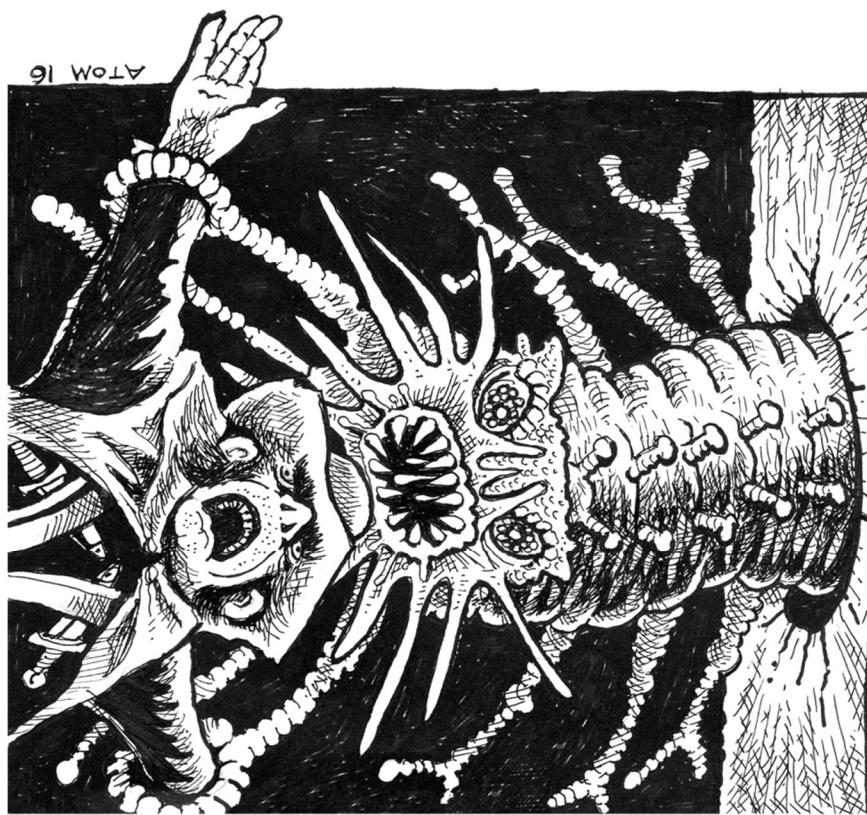
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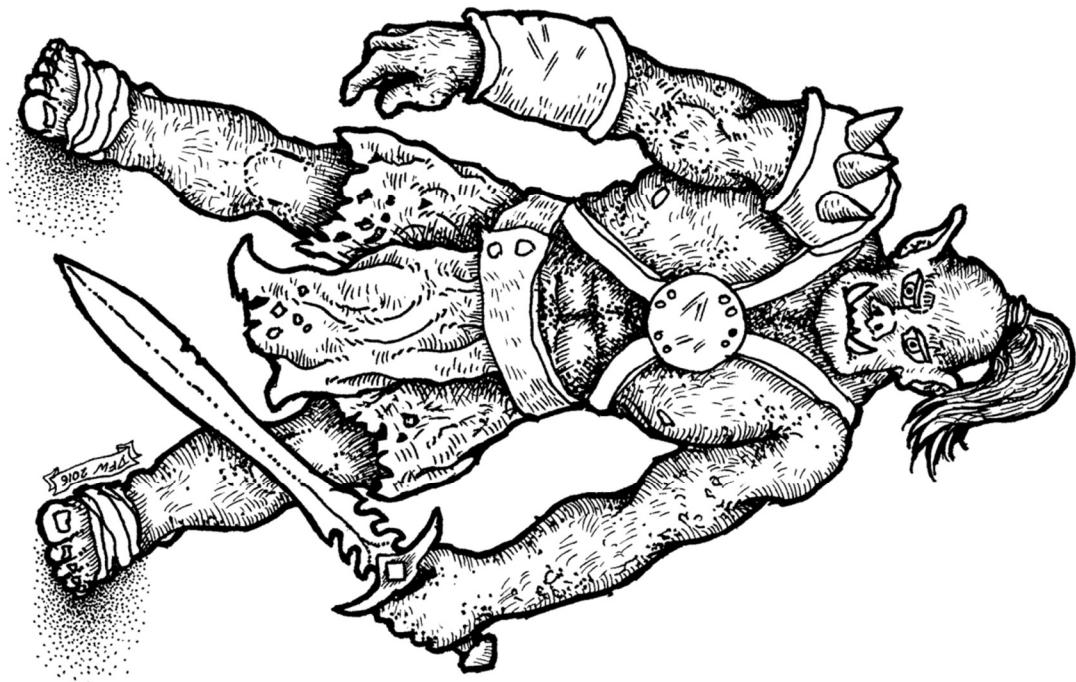
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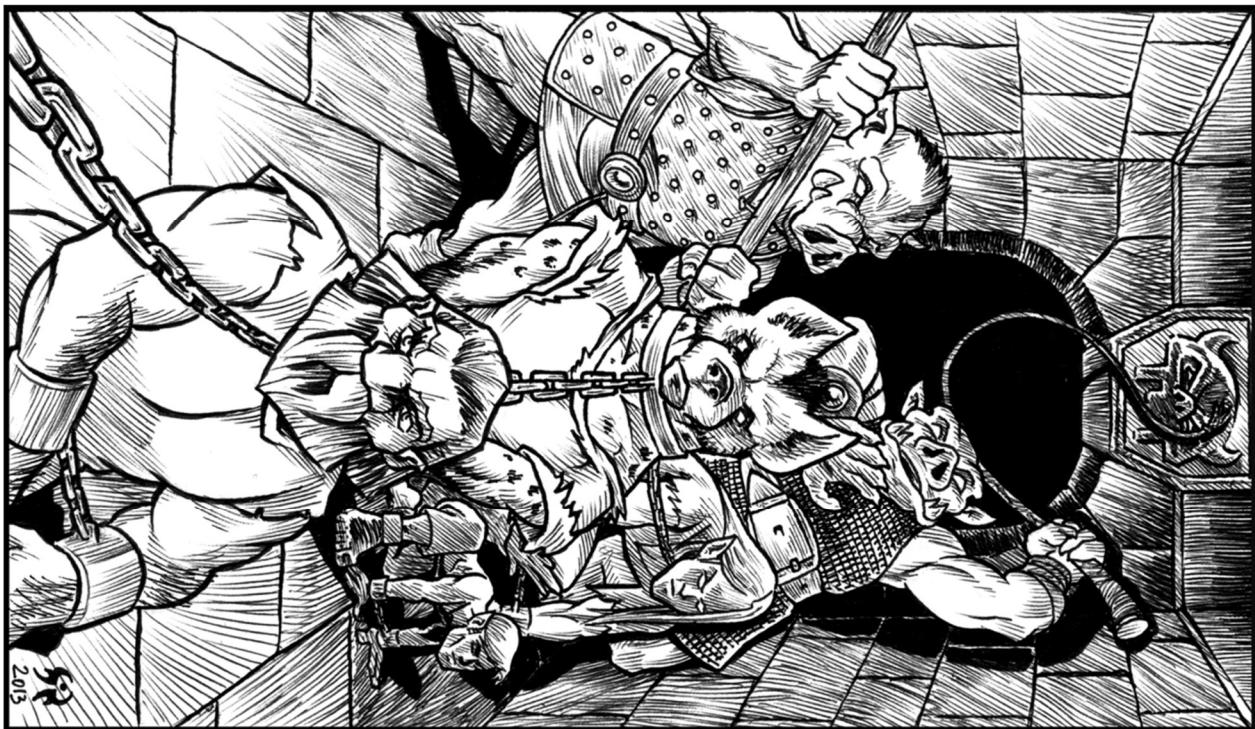
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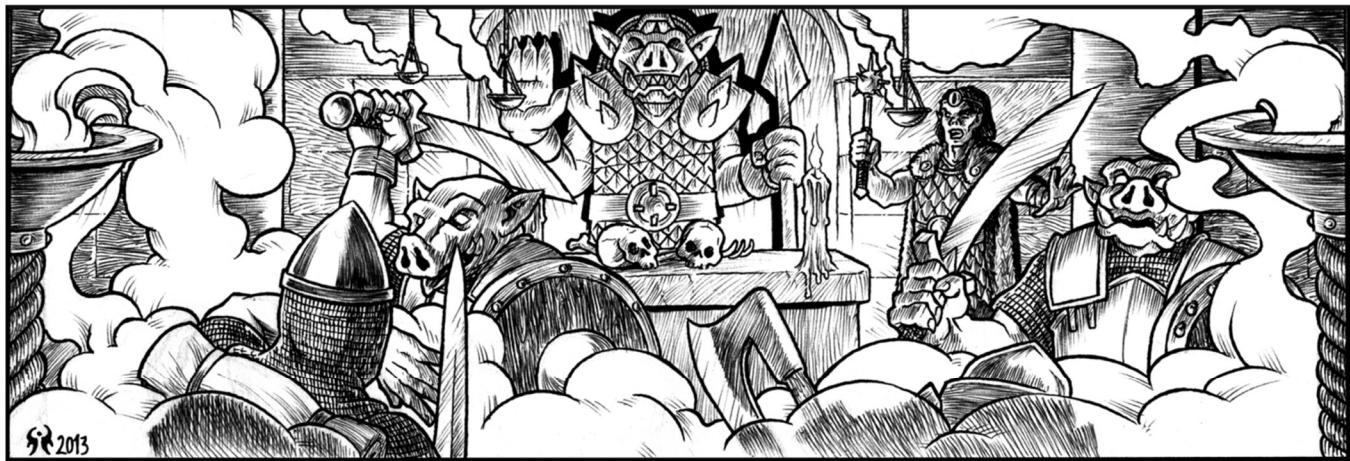
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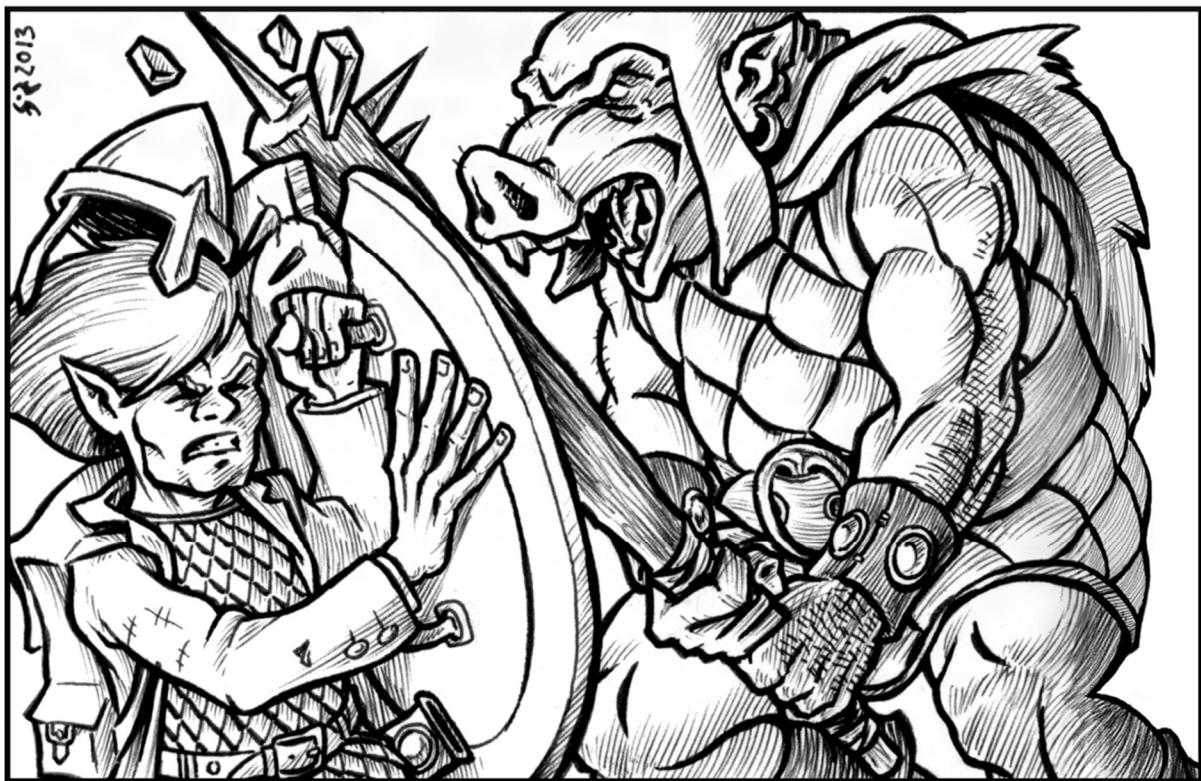
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